

S4 Long Term Curriculum Plan 2020-2021

Summer 2	<p>Exploring all maths concepts (time, money and calculation) that are involved in planning activities, day trips and when organising events. Using skills to work through different scenarios for real life situations. Assessment of skills from the year.</p> <p>Escape challenge incorporating problem solving skills across many topic areas</p>	<p>Form filling practise with varying levels of information and detail needed. A focus on CV writing – how to write, what to include and why they are important? What makes a good/bad CV and what are employers looking for? A look at personal skills.</p> <p>Reading – Reading and completing CVs</p>	<p>Using email accounts – sending and receiving. Attaching documents to emails. Using the email account to send a formal letter (English). A look at formal v informal.</p>	Islam – events and celebrations	<p>Roles within particular jobs. Skills that match the roles in jobs. Links with CV writing (English) and completing application forms.</p>	<p>Pupils to choose new topics To link with geography and history. Activities culminating in creating/ designing</p>	<p>Art linked to topic work. Topic to incorporate art. To choose an artist that focuses on a particular topic area</p>	<p>English life skill concepts in PSHE</p>	<p>Cinema viewing of animations from throughout the year.</p>
Summer 1	<p>Measure – calculations attached with measure. Where this is relevant in everyday life. Using these skills to complete measure tasks. Addition, subtraction, multiplication and division elements.</p>	<p>Information texts The types of technical vocabulary to use and knowing the difference between fact and opinion. Knowing the importance of facts when writing information texts.</p> <p>Reading – Reading information and filling in forms</p>	<p>Digital literacy – find, evaluate and compose information online.</p> <p>To look at further ICT uses across other subjects e.g. use of soundtrap to create/produce music</p>	Islam – basic beliefs and topics of significance	<p>Preparing for an interview. What is needed? Talk about some of the tips and good examples picked up from conducting own. Mock interviews for jobs.</p>	<p>Pupils to choose new topics To link with geography and history. Activities culminating in creating/ designing</p>	<p>Art linked to topic work. Topic to incorporate art. To choose an artist that focuses on a particular topic area</p>	<p>Money and time concepts in PSHE</p> <p>ICT topics – using the internet and internet safety</p>	<p>Exploring more computer animation. Looking at various desktop and ipad programs.</p>

Spring 2	<p>To complete budgeting project. To evaluate decisions and compare. To talk through pupil's positive decisions and to choose an eventual winner.</p> <p>Escape challenge incorporating calculation, time and money skills.</p>	<p>Letter writing for different purposes – A letter to persuade e.g. to persuade someone to invest in your business or to buy/sell a product. - A letter to inform. Giving a recount in a letter.</p> <p>Reading – life skill reading – reading and understanding forms</p>	<p>Using Flowol and lego technology - A look into flowcharts. The importance of algorithms - creating designs and programming motors/ switches to behave in certain ways. Experimenting and viewing the end product of an algorithm</p>	Judaism – events and celebrations	<p>Going out to different places and watching some of the jobs completing – matching with skills needed. Could I do this? A discussion about internships and ambitions.</p>	<p>Pupils to choose new topics To link with geography and history. Activities culminating in creating/ designing</p>	<p>Art linked to topic work. Topic to incorporate art. To choose an artist that focuses on a particular topic area</p>	<p>Consequences of actions – victims and offenders.</p> <p>Mental health – a focus. What is mental health? Why is it important? How can we manage and look after our mental health? Who to talk to.</p>	<p>Starting to look at the different types of computer animation - computer animation through drawing designs</p>
Spring 1	<p>Important time skills for everyday situations – telling time, time management and calculating with time.</p> <p>Budgeting (to go into next half term) – completing a whole budgeting project. Being given a job and a wage. Finding essentials and deciding on luxuries. Making important financial decisions and sacrifices. Managing money. Reading timetables and</p>	<p>Advertisement Careers in advertisement (see topic). Dragons Den style activity from start to finish. Key vocabulary to use in advertisement (written and verbal). Create a written advert and a multimedia advert.</p> <p>Reading – life skill reading – reading and understanding forms</p>	<p>Logic - Exploring different coding websites. A look at how our actions can produce reactions in technology (online and exploring other technologies). The importance of algorithms when programming or coding.</p>	Judaism basic beliefs and topics of significance	<p>Careers fair? Meeting different employers and having discussion ? Talking to members of staff.</p> <p>Completing a job application and an interview process.</p>	<p>Pupils to choose new topics To link with geography and history. Activities culminating in creating/ designing</p> <p>A look into the vast careers in advertisement and occupations that use, need or rely on adverts. The global impact of advertisement and it's importance. How many businesses rely</p>	<p>Art linked to topic work. Topic to incorporate art. To choose an artist that focuses on a particular topic area</p>	<p>Careers and acceptable behaviour in jobs. How to act professionally at all times. Essential skills that we should develop with maturity and if not, need to work on to succeed in a job e.g. resilience, building relationships etc.</p>	<p>Using stop animation to create magic. Looking at different ideas that could be used with stop animation e.g. disappearing behind a sheet, cards changing on the turn of the deck, items disappearing etc.</p>

	managing own time.					on advertisement?			
Autumn 2	<p>Developing money skills e.g. adding amounts and coins, creating amounts, finding change. Developing methods to support work. To continue work on fractions and percentages with links to money.</p> <p>Escape challenge incorporating calculation and money skills.</p>	<p>Grammar focus. A look at story writing and using improved grammar skills and vocabulary usage. Using punctuation and conjunctions. Improving sentences by looking at sentence openers, fronted adverbials etc.</p> <p>Reading – comprehension skills and using reading booklets</p>	Computational thinking – a look at using barefoot e.g. scratch for tinkering, debugging and programming	Christianity – events and celebrations	<p>Which careers are important? Which mean the most money? Which careers are realistic for me?</p> <p>Planning to organise a job application and an interview process.</p>	<p>Pupil planned topics Geography and history linked topics with craft elements:</p> <p>Football – the history of and the impact of football around the world</p> <p>Alexander Hamilton – who he was and what is his legacy. A look at modern interpretations.</p> <p>Huskies – Where they originated and how to care for a husky.</p>	<p>Linking artists with chosen topics from the term. Using art within topic lessons and using topic ideas to explore further ideas.</p>	<p>Further work on discrimination and racism. Case studies, social stories and scenario situations.</p> <p>Animal care</p>	<p>Exploring stop animation. How it was used in nightmare before Christmas. Experimenting with different stop animation ideas</p> <p>Ideas for Christmas</p>
Autumn 1	<p>Assessing skills – Completing assessment for calculation and money. Completing BKSB assessments. Completing calculation skills and linking these with money. Adding and subtracting with amounts. Multiplying and dividing with</p>	<p>Assessment of skills – writing for different contexts (link to topic) Descriptive writing and using and improving vocabulary. A look at synonyms and how language improves text. Adjectives, better verbs and</p>	Looking at Microsoft programs. Looking at the advanced features and the capabilities of programs. A look at Microsoft office and movie maker.	Christianity basic beliefs and topics of significance	<p>Introductory discussion – class jobs and wages</p>	<p>Pupil planned topics Geography and history linked topics with craft elements:</p> <p>Global warming and its impact</p> <p>Weather – extreme weather and natural disasters</p>	<p>Topic – exploring William Morris. Looking at his designs and using his style to create a piece linked to global warming (the endangered animals and the impact of). Looking</p>	<p>Personal hygiene</p> <p>Positive relationships</p> <p>Discrimination and racism.</p>	<p>An introduction into animation. A look at the history of animation and how it has developed. Different methods used in animation.</p>

	amounts. Finding fractions and percentages.	adverbs. Reading – comprehension skills and using reading booklets				Theme parks – a look at theme parks around the world. A short history of rollercoasters. Camping – where it originated and how it has developed. A look into glamping.	at global warming artists.		Ideas for harvest.
	Maths and employability	English and employability	Computing	RE	Careers	Topic	Art	PSHE	Animation